

Path to Improving Classroom Teaching: Proposing A Hybrid Learning Design Based on Role-Play Learning and Workshop Teaching

LuoJiangxia¹, Jaemjan Sriarunrasmee², Kanokphon Chantanarungpak³

¹Yunnan University of Finance and Economics, China

^{2,3}Faculty of Education Srinakharinwirote university, Thailand

Abstract

This study is part of the development of a role-play learning and workshop teaching model innovation using an employability diagnostic system, aimed at improving the employability of Chinese undergraduate students. In response to the lack of practice and single format in traditional employment guidance courses. This study focuses on the quality of online course design, innovates offline teaching activities, organically integrates employment workshop consultation activities and role-play experience activities, and improves students' employability through blended learning methods. The purpose of this study is :1) To propose a hybrid learning design based on role-play learning and workshop teaching activities; 2) To study the effectiveness of the hybrid learning design based on role-play learning and workshop teaching activities. The research tools are lesson plans and evaluation form of lesson plan. The sample consists of 5 experts. The statistical methods for data are mean and standard deviation. It was found that the lesson plan was very appropriate (Mean=5.00, S. D=0.000) and had strong feasibility. The lesson plan is divided into eight weeks, including 7 parts: 1) Learning time;2) Learning objectives;3) Learning content4);5) Learning tools;6) Measurement and evaluation;7) Products; Including five learning processes:1)Learning extracurricular content (online); 2)Prepare classroom activities (online, F2F);3) Learning course content (F2F); 4)Summary of Learning Content (F2F); 5)Learning effectiveness test (online, F2F). The results indicate that a hybrid curriculum design based on role-play learning and workshop teaching activities can support the development of the entire teaching model and achieve employment enhancement in a hybrid learning environment.

Keywords: employability skill, hybrid learning environment, higher education, lesson plan, teaching strategie