



Non-formal learning of children and youth at Kaunas County Public Library: educational game “Book Code”

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Abstract

The interactive educational game called “Book Code” was created to show that books are not dull, bring students closer to literature and help them learn. Besides literary facts used, we also added book covers, quotes and portraits of authors in order to create the game’s content appealing to youngsters. The game includes assignments based on knowledge of the literature included in school curriculum as well as the latest creations from foreign authors.

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